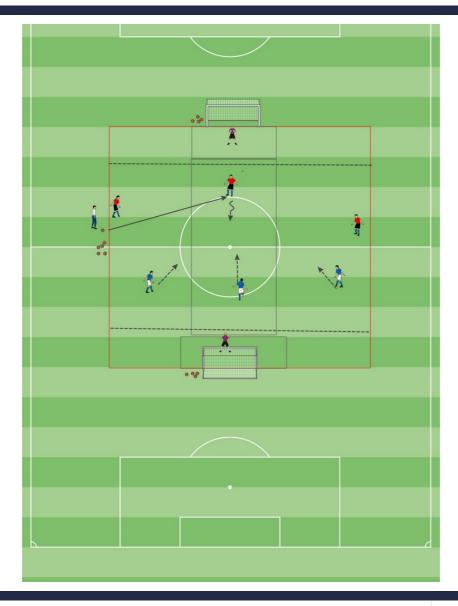
OBJECTIVE: Attacking Principles

PLAYER ACTIONS: Pass/dribble, Spread out, Support KEY QUALITIES: Read game/make decisions, Initiative, Focus



ORGANIZATION:

4v4 with Goalkeepers 1. Two teams Blues and Reds in a grid of 40 by 30 yards with quads. 2. Players must stay in their quads. 3. Team with the most goals win 4. Encourage Attacking Principles - Penetration, width, support, movement, etc.

NOTES:

This could also be used to teach Defensive principles

O MOMENT: Attacking

AGE: U13+ / 11v11

PLAYERS: 4 VS 4

♦ DURATION: 30:0 min