

2012 PA West Edinboro Open Tournament

Here are the dates:

June 15-17, 2012

- U-10 Girls – Red (higher) & Blue
- U-11 Boys - Div. 4, 5, 6
- U-12 Boys - Div. 4, 5, 6
- U-13 Girls and older - Div. 4, 5, 6

June 22-24, 2012

- U-10 Boys – Red (higher) & Blue
- U-11 Girls - Div. 4, 5, 6
- U-12 Girls - Div. 4, 5, 6
- U-13 Boys and older - Div 4, 5, 6

Registration, rosters and player/coach cards must be completed only through the Affinity system.

2012 PA WEST SOCCER OPEN TOURNAMENT RULES

1. LAWS OF THE GAME:

All games shall be played in accordance with FIFA laws, PA West Soccer and US Youth Soccer playing rules except as specified. USSF certified referees are used. Tournament Committee reserves the right to disqualify any team in violation of these rules.

2. PLAYER EQUIPMENT:

Alternate jerseys are required. In the event of a color conflict, the first team listed on schedule changes colors. Each jersey must be numbered and no duplicate numbers are permitted on the field. Where numbers are the same, one must be altered by the use of tape or marker to make different. All players participating are required to wear the colors and name/logo of their club.

3. DEADLINES: Roster Freeze 4/30/2012; **Deadline to Register 4/30/2012;** No refunds after 5/15/2012; After 5/15/2012 team/club will be fined \$500 if pull out of tournament.

4. ROSTERS:

Rosters and Player Passes must be generated from the Affinity League Software. Rosters are frozen on April 30, 2012 with the exception of approved guest players. The maximum of 18, 16, 14 (roster based on age group limitation) players may dress and play for a given game. (Teams age 14 and up are permitted to roster 22 players but dress only 18.) Awards will be given as follows: U-11/12 age bracket-16 players and 3 coaches, U-13 and up bracket-18 and 3 coaches. U-10 age bracket-14 players and 3 coaches will receive a participation award. The tournament is restricted to teams/players playing within the PA West Soccer Association in the Spring 2012 Sunday Travel program. A player may only play for 1 team on any given weekend. **All dual roster players, within the same club, must declare which team will be represented if both teams are scheduled to play on the same weekend. No player is allowed to be on a roster for 2 different Sunday travel clubs. Tournament Committee reserves the right to deny player participation in remainder of tournament.**

*** GUEST PLAYERS***

1. Up to 3 players of an equal or lower age group and Division from Sunday Travel League/In-House, not exceeding registered roster size, are allowed to participate.
2. Player passes of guest players are required (see 4.1.2)
3. Any Coach rostered on a team can coach any team within his Club
4. Game ejections need to be served on the primary team if the suspension cannot be completed during the tournament
5. Coaches will be issued one single pass
6. If tournament committee discovers ineligible player, player would be ejected immediately.

PA West registered In-house players from your club may guest on travel rosters for the tournament. A temporary Affinity photo player pass and copy of 2011-2012 In-House Roster will be required and validated by the tournament committee.

5. PLAYER PASS: No Pass No Play NO EXCEPTIONS

6. CHECK-IN:

Coaches must present valid Affinity player/coach passes (including guest players/coaches), valid legal Affinity roster, game day sheet (listing all players, coaches and guests) and medical waiver forms at check in. (Medical waiver forms do not need to be notarized, however all information must be completed). All teams must check in at the Registration Tent at designated time. At that time you are required to hand in emergency contact information sheet. NO team will be permitted to check into the dorms or permitted to play their first game until the documents necessary are completed and handed in to the tournament committee.

7. TEAM PLACEMENT:

Tournament committee reserves the right to move teams between divisions based on the past season.

8. GAME RULES/SPECIFICATIONS:

Both Home and Away teams must provide quality game ball approved by game referee. No exceptions.

The first team listed on the schedule is designated as the home team. In case of uniform conflicts, the home team will be responsible for changing to a different color.

U-10 – U-12 Two 25 minute halves with a 5 minute halftime

U-13 – U-19 Two 30 minute halves with a 5 minute halftime. A team not prepared to play a scheduled game at posted start time will forfeit the game and the opposing team will be declared the winner.

A team must check-in 30 minutes prior to their game with the Field Marshall.

There will be a 10 minute delay of game grace period for lateness before game is forfeited.

Tournament Committee reserves the right to shorten game times.

If odd number of bracket games, only first - three games count.

8.1. Forfeit-

Tournament committee reserves the right to disqualify a team responsible for the forfeit depending on the circumstances of the forfeit. This rule applies even if the schedule reads opponent **TBA**. If corrected schedule posted at administration tent reads **BYE**, teams do not have to report on the field. Referee will sign and validate the game sheets.

Both coaches should verify the written score of the referee before signing game sheet. Reported scores will stand, however, tournament committee will review when there is compelling evidence to do so.

Each forfeited round robin game: The non-forfeiting team shall be awarded:

- 1) 3 points for the win
- 2) 4 goals for
- 3) Zero goals against

Each forfeited round robin game: The forfeiting team shall be awarded:

- 1) Zero points for the loss
- 2) Zero goals for
- 3) 4 goals against

8.2. Rules for Advancement-

The teams are ranked in order of points earned for wins and ties. 3 points for a Win, 1 point for a Tie and 0 points for a Loss. Among teams with the same number of points, final placing will be determined by the following tiebreaker rules:

A. *First Tie Breaker:* Head to Head competition

B. *Second Tie Breaker:* Goal differential

EXAMPLES:

Actual score	Actual Difference (Max. 4 more than opponent)	Goal Differential Winner	Goal Differential Loser
8 - 2	6	+4	-4
4 - 2	2	+2	-2
10 - 7	3	+3	-3
15 - 0	15	+4	-4
15 - 1	14	+4	-4
6 - 6	0	0	0

C. *Third Tie Breaker:* Least goals allowed

D. *Fourth Tie Breaker:* Total goals scored (max. 10 goals)

E. *Fifth Tie Breaker:* Discipline Points: Yellow Card = 1 Red Card = 3

All cards to players and coaches apply. If this tie breaker comes into play, the team with the least accumulated discipline points will be judged to win this tie breaker.

F. *Sixth Tie Breaker:* Coin toss (if this tie breaker becomes necessary, coin toss will be held at a location designated by the tournament committee with only coaches and committee in attendance.)

If faced with a coin toss as the last tie-breaker and more than 2 teams are involved, a draw will take place using team numbers, team number drawn advances

8.3. TIES Quarterfinals/Semi-Finals/Finals-

Ties will stand at the end of regular play. In quarterfinal, semi-final and final games, the procedure is as follows:

A. **Two full 5-minute periods. NO GOLDEN GOAL**

B. Kicks from Penalty Mark (coin toss to determine team to kick first)

9. INCLEMENT WEATHER:

In severe weather conditions COACH must appear at the headquarters' tent 45 minutes prior to scheduled game time (rain does not constitute "severe" conditions unless accompanied by lightning, tornado, hurricane, etc.) to receive information concerning the start-up of games and conditions. At the sign of any lightning, 30 minutes must pass without another strike before games can be resumed or started.

- ❖ Only the tournament committee can postpone or cancel a game. Inclement weather before start of tournament including severe weather causing cancellation of the tournament will result in forfeiture of the entry fee.
- ❖ Inclement weather includes: storms, tornadoes, snow, severe heat or cold. The tournament must end at 4:00pm on Sunday regardless of how much time has elapsed in the game. The score will stand at that time.
- ❖ Inclement weather before a game: tournament committee may reduce length of game
- ❖ Inclement/severe weather during a game: after 20 minutes of play, the game will be considered official and score at that time stands.

In the event of extreme heat, the tournament committee reserves the right to change the format of the games to allow for additional water breaks for the health and well being of the players, coaches and referees.

10. BEHAVIOR/CONDUCT:

Please be advised that the players, coaches and spectators are to conduct themselves within the Spirit and Letter of the Law. Players ejected from a game will not be permitted to participate in the next scheduled game. Coaches are responsible for the conduct of the team's spectators. Where feasible, teams will locate on one side of the field and spectators on the opposite side. The referee or field marshal will determine the location.

A RED CARD - GIVEN FOR SERIOUS FOUL PLAY OR VIOLENT CONDUCT = 2 GAME SUSPENSION PLUS A HEARING WILL BE HELD TO DETERMINE IF ADDITIONAL DISCIPLINE IS REQUIRED.

TWO RED CARDS- accumulated by 1 player/coach = suspension from remaining tournament games. Disciplinary findings from the tournament rules committee will be forwarded to the appropriate District/Division Director. Further discipline may be deemed necessary by the District /Division Director.

No unruly behavior will be tolerated! Any person who is abusive in any way will be asked to leave the tournament and the Edinboro campus. **Coaches are responsible for any and all persons associated with their team. Clubs are responsible for their teams.** Teams and clubs are responsible for any damages done by team members, etc. Clubs will be billed accordingly, when damages occur.

Alcohol and controlled substances are illegal at the tournament and on the Edinboro campus. Any person in possession of controlled substances or alcohol will be removed from campus and the Tournament committee reserves the right to notify the campus police if a situation should arise.

11. HOUSING:

Teams utilizing campus dorms must provide 1 chaperone for every 6 players housed. ALL ADULTS OVER 18 STAYING IN THE DORMS ARE REQUIRED TO HAVE ACT 33/34 CLEARANCE OR PARTICIPATE IN THE EKID SAFE PROGRAM. Alcohol and controlled substances are not permitted at the tournament and on the Edinboro campus. This rule applies to all minors on or off campus and for the entire duration an adult is entrusted with the welfare of minor youths at such function. A contact person should inspect all rooms prior to players moving in; teams/club will be responsible for all damage and clean up to rooms and lavatories not identified as being damaged previously before taking possession of said rooms. All lost keys (**fee is established by college at start of tournament**) must be paid for at the time of dorm check out. If not, the club will be billed an additional \$10 processing fee.

12. VOLUNTEERS:

All teams are required to have 1 volunteer assigned to help before, during or after tournament for 2 hours. Failure to do so will result in a **\$100.00** fine to the club.

13. PETS ARE NOT PERMITTED AT TOURNAMENT! (Certified working dogs only)

14. PROTESTS:

THERE ARE NO PROTESTS ON REFEREE JUDGEMENT CALLS! PROTESTS ON VIOLATIONS OF THE LAWS OF THE GAME MUST BE SUBMITTED IN WRITING ALONG WITH \$50.00 CASH WITHIN 2 HOURS OF CONCLUSION OF THE GAME. AT THAT TIME A HEARING WILL BE SET AND IF YOU ARE SUCCESSFUL IN YOUR APPEAL YOU WILL RECEIVE YOUR \$50.00 BACK.

15. The tournament committee reserves the right of final decision on any matter not expressly covered in these rules. Tournament Committee reserves the right to disqualify any team in violation of these rules.

ALL SCHEDULES AND FIELD ASSIGNMENTS ARE SUBJECT TO CHANGE.
FINAL CHANGES WILL BE POSTED AT ADMINISTRATION TENT.
HEARING TIMES WILL BE ANNOUNCED AS NEEDED.

ZERO '0' TOLERANCE WILL BE IN EFFECT AT THIS TOURNAMENT FOR ALL IN ATTENDANCE